

Use the Touch Screen for Basic Controls

In "Trauma Center," everything can be controlled with the Touch Screen. The +Control Pad and the A Button can also be used to continue conversations and to save and load games if you'd prefer. However, you always have to use the Touch Screen when operating on patients.

Button Configuration

+ Control Pad	Move cursor
A Button	Make selection / Continue Conversation
B Button	Selects "Return" from the LOAD screen and "Exit" from the OPERATION CHALLENGE
X Button	Not used
Y Button	Not used
L Button	Not used
R Button	Not used
SELECT	Speed through conversations
START	Pause the game



Deleting Saved Games

Hold down the L Button, R Button, Up on the +Control Pad and START when beginning the game to enter the data format menu. Select "Yes" to reformat the game's save data. Keep in mind, data erased in this way cannot be recovered.

Game Modes

There are three options available from the title screen.



Two Ways to Play

You'll need to decide whether you want to play in the Main Story mode, or try out the Operation Challenge mode. Make your selection with the Touch Screen, or use the +Control Pad to move the cursor and press the A Button to confirm your choice.



NEW GAME

Begin a new game. You'll start in Chapter 1 and move on as the story progresses



LOAD GAME

Continue a previously saved game. Touch a file to load its data or use the +Control Pad and the A Button to make a selection.



Top Screen

OPERATION CHALLENGE

Here, you will be able to challenge any operation that you've already completed in the main game. You can also view the rank and score you earned for each one. Beat your high scores!



(Touch Screen)

Saving the Game

After each episode, you'll be asked if you'd like to save your game. By selecting "Yes" with the Touch Screen or the A Button, you'll be able to choose where to save your game (3 files available). After making a selection and saving the game, you can return to the story by selecting "Return" or by pressing the B Button to select it automatically.